

# Digital Signal Processing

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## Recursive Filters

# Today's Topics

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- Introduction to Recursive Filters
- Difference Equation Format
- Single Pole Implementation
- Recursion Coefficient Equations

# Filter Classification

		FILTER IMPLEMENTED BY:	
		Convolution <i>Finite Impulse Response (FIR)</i>	Recursion <i>Infinite Impulse Response (IIR)</i>
FILTER USED FOR:	Time Domain <i>(smoothing, DC removal)</i>	Moving average (Ch. 15)	Single pole (Ch. 19)
	Frequency Domain <i>(separating frequencies)</i>	Windowed-sinc (Ch. 16)	Chebyshev (Ch. 20)
	Custom <i>(Deconvolution)</i>	FIR custom (Ch. 17)	Iterative design (Ch. 26)

# FIR Filters

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- So far we have worked with FIR filters
  - Finite Impulse Response filters
- The length of the impulse response is finite – Fixed number of samples in the impulse response sequence
- We have implemented these using convolution

# FIR Filters

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- The transfer function of the FIR filter is

$$H(z) = \sum_{k=0}^{M-1} a_k z^{-k}$$

- The filter transfer function has all zeros

# FIR Filters

- The difference equation for FIR filters

$$y[n] = \sum_{k=0}^{m-1} h_m x[n - k]$$

$$y[n] = h_0 x[n] + h_1 x[n - 1] + h_2 x[n - 3] + \cdots + h_{m-1} x[n - m + 1]$$

- The output of the filter is computed only using the samples of the filter input signal

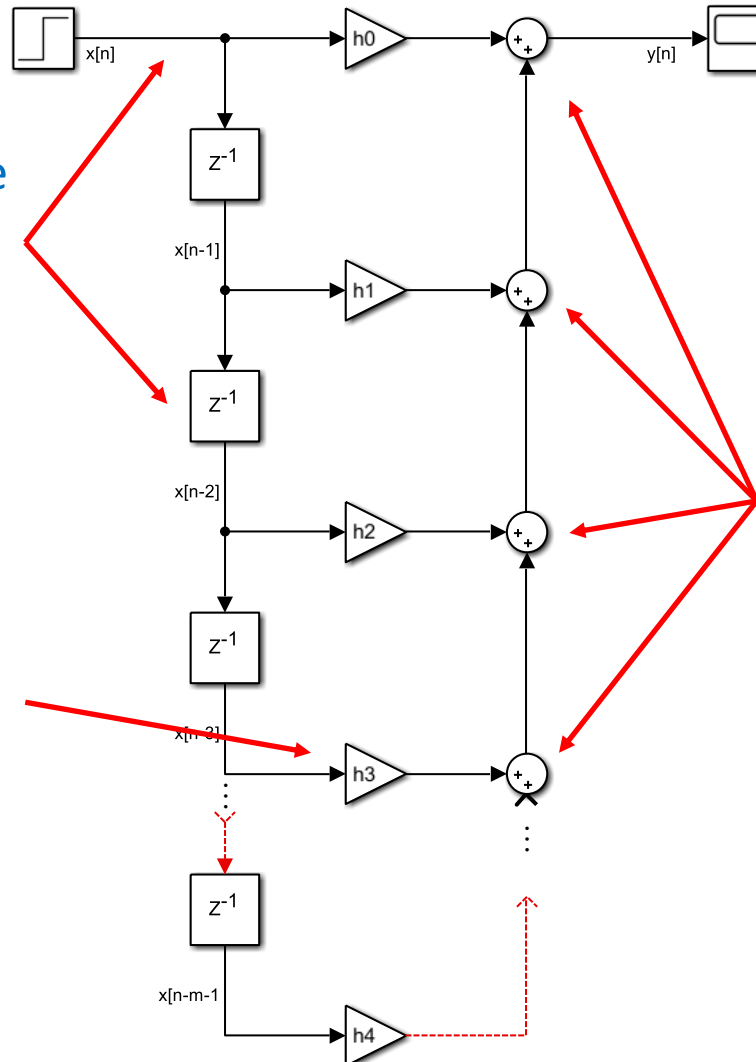
$$x[n], x[n - 1] \dots$$

# FIR Flow Diagram

Input Samples enter the filter and  $m$  values are saved.

Each value is multiplied by a value of the impulse response

The output of the multiplications are then summed



# Recursive Filters

- Recursive filters compute the next output using:
  - The filter input values  $x[n], x[n - 1] \dots$
  - and the past filter output values  $y[n - 1], y[n - 2], \dots$
- The difference equation is:

$$y[n] = a_0x[n] + a_1x[n - 1] + a_2x[n - 2] + a_3x[n - 3] + \dots \\ b_1y[n - 1] + b_2y[n - 2] + b_3y[n - 3] + \dots$$

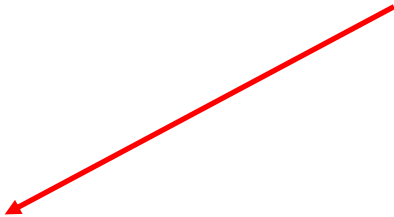


# Recursive Filters


- The transfer function of the recursive filter is

$$H(z) = \frac{\sum_{k=0}^{M-1} a_k z^{-k}}{1 - \sum_{k=0}^{N-1} b_k z^{-k}}$$

Zeros are the roots  
of the numerator



Poles are the roots  
of the  
denominator

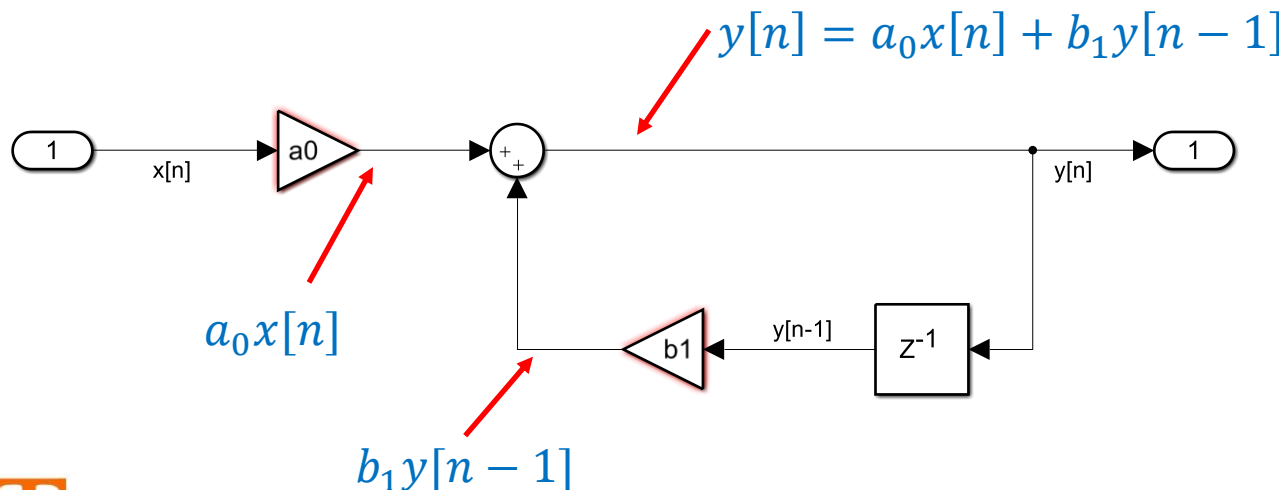


- The recursive filter has both poles and zeros in its transfer function

# Block Diagram of the Recursive Filter

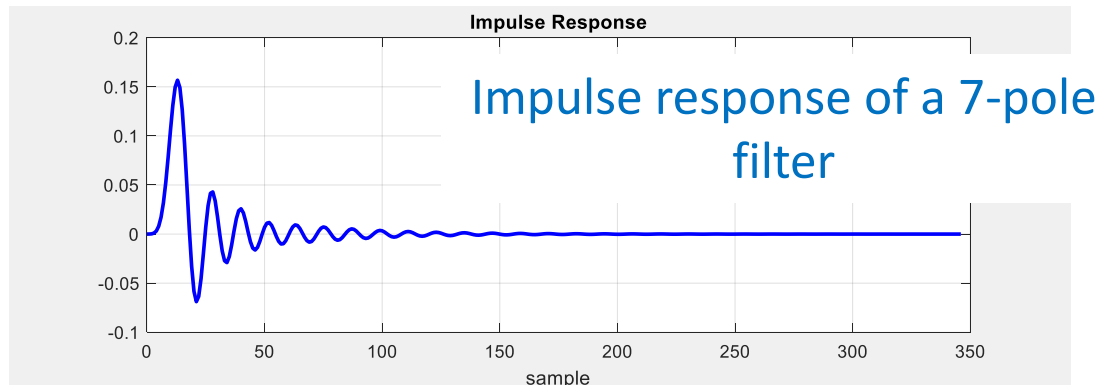
- Here is a block diagram of one implementation of a simple single pole recursive filter

$$y[n] = a_0x[n] + b_1y[n-1] \iff H(z) = \frac{a_0}{1 - b_1z^{-1}}$$



# Recursive Filters

- The recursive filter is a feedback system
- The impulse response of the recursive filter is theoretically infinite
- Also known as Infinite Impulse Response or IIR filters



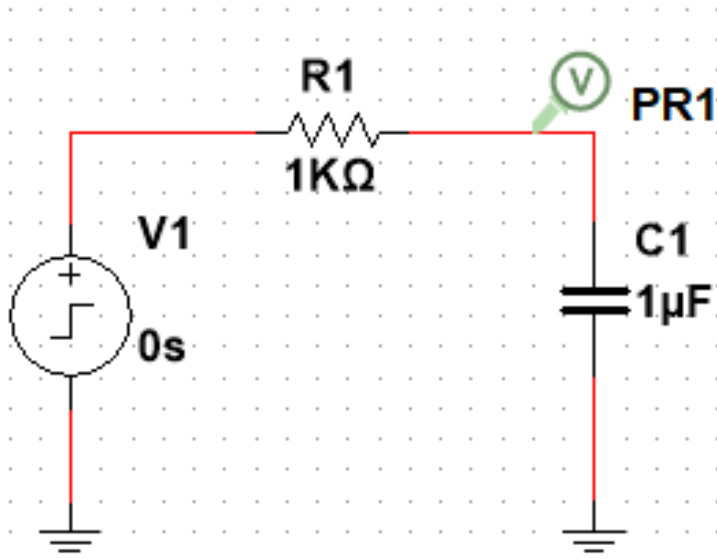
# Computational Requirements

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- The FIR filter requires  $N$  multiply and accumulates for each output sample
- The IIR filter can achieve good attenuation characteristics with greatly reduced number of calculations
- The filter can run faster

# The Single Pole RC Filter

- The single pole recursive filter is analogous to the continuous time 1-pole RC filter
- The filter has a time constant of  $\tau = RC$
- It has a corner frequency of  $f_c = 1/(2\pi RC)$

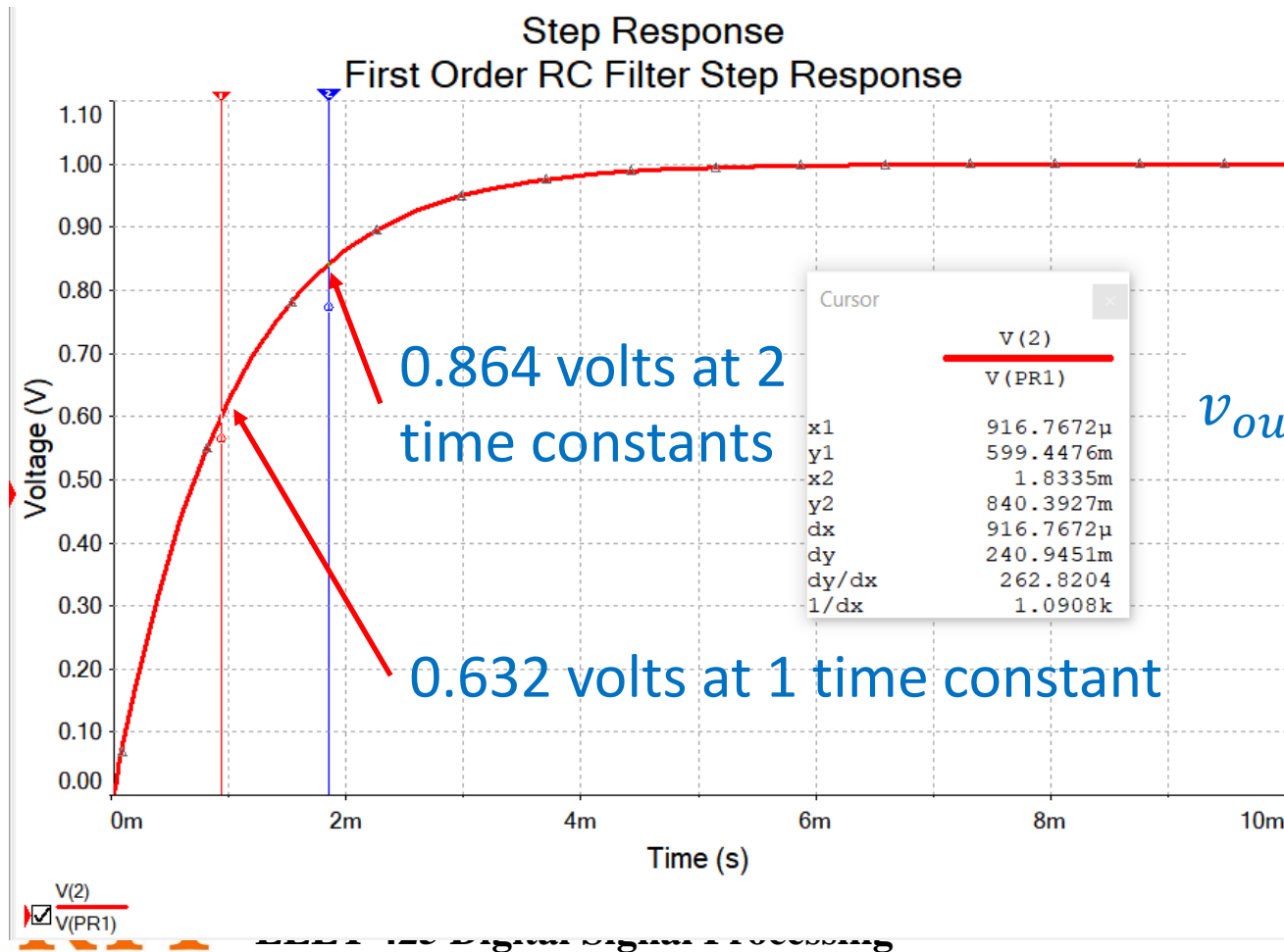


$$\tau = RC = (1K)(1\mu F) = 1mSec$$

$$f_c = \frac{1}{2\pi\tau} = \frac{1}{2\pi(1mSec)} = 159 Hz$$

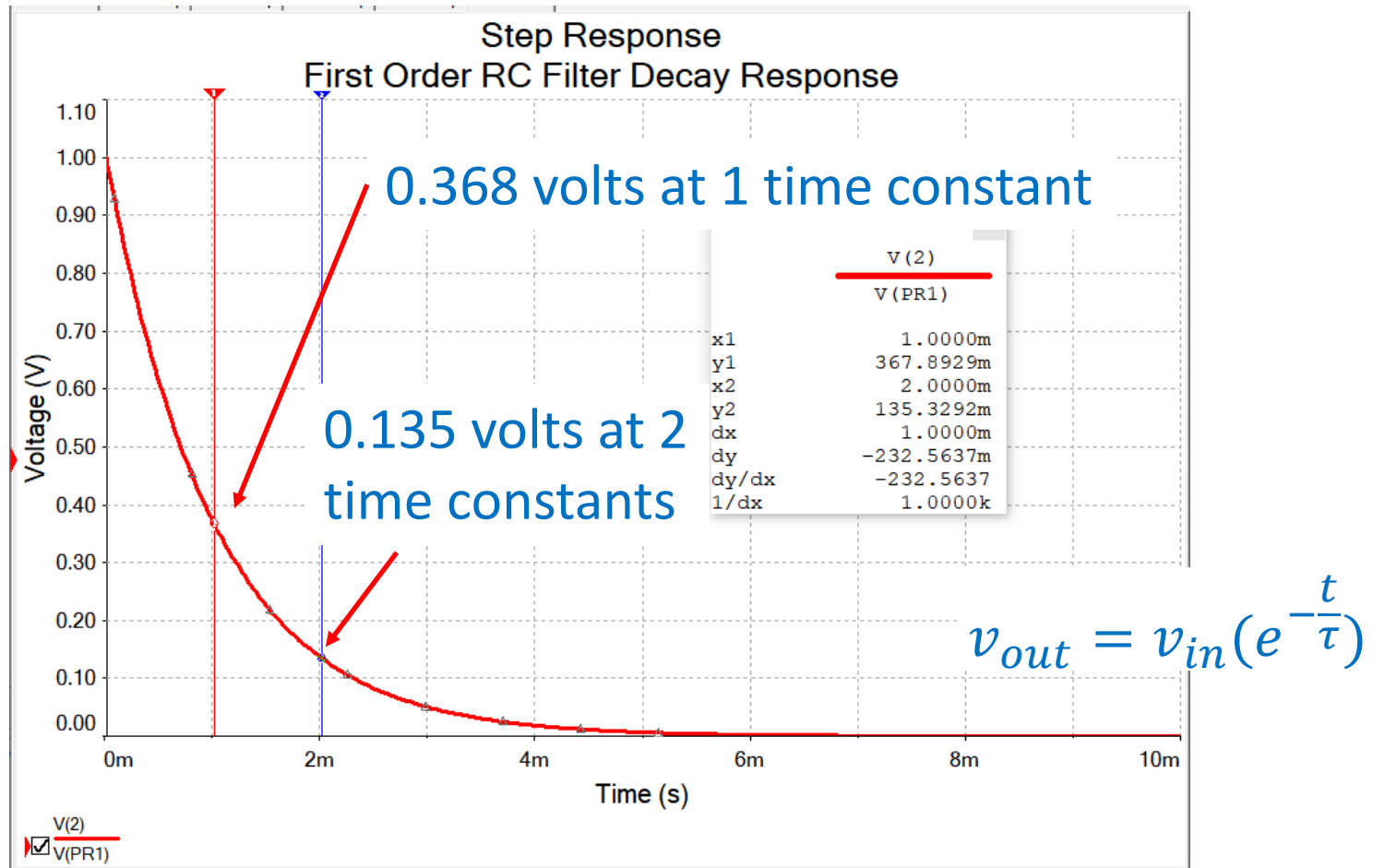
# Single Pole RC Filter Step Response

- The step response of the RC filter for a 1V input



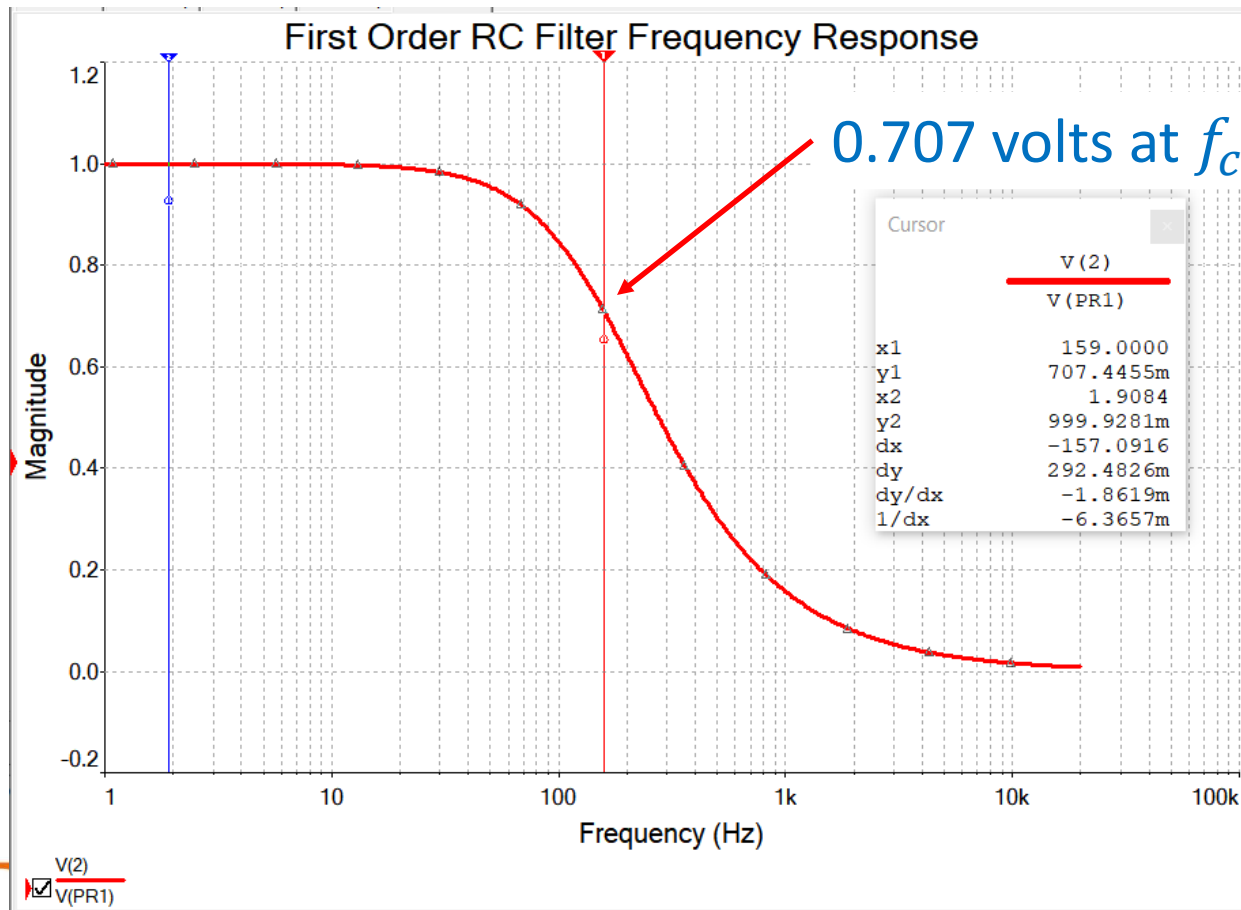
$$v_{out} = v_{in}(1 - e^{-\frac{t}{\tau}})$$

# Decay Response of the RC Filter



# Single Pole RC Filter Frequency Response

- Frequency Response of the RC Filter



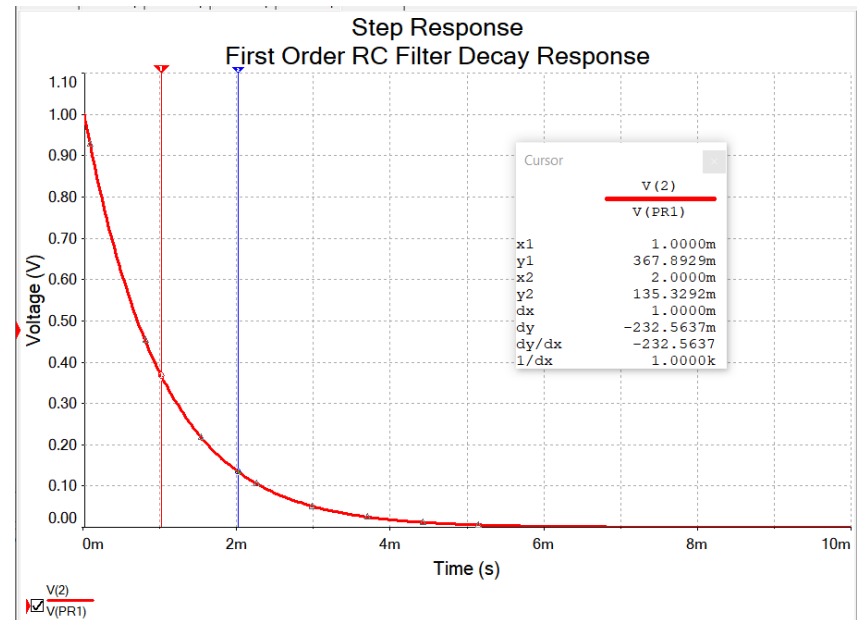


# The Single Pole RC Filter

- The amount of decay versus time for an RC filter is:

$$V_{out} = V_{in}e^{-t/\tau}$$

$$\frac{V_{out}}{V_{in}} = e^{-t/\tau} \quad \tau = RC$$



So, in one time constant the output would be  $e^{-1} = 0.368$  of the input

# The Single Pole Recursive Filter

- Analogous to the time constant  $\tau$  of an RC filter the value  $d$  is the time constant for a discrete single pole filter
  - $d$  is in samples
- The amount of decay in one time constant is the same for the recursive filter

$$x[n] = x[0]e^{-n/d}$$

$$\frac{x[n]}{x[0]} = x = e^{-n/d}$$

# The Single Pole Recursive Filter

- The amount of decay from sample to sample is

$$x[n] = x[0]e^{-n/d} \qquad \frac{x[1]}{x[0]} = x = e^{-1/d}$$

- We can relate this to the corner frequency of the filter

$$f_c = \frac{1}{2\pi d} \quad d = \frac{1}{2\pi f_c} \quad x = e^{-2\pi f_c} \quad \text{For the recursive filter}$$

$$f_c = \frac{1}{2\pi\tau} \quad \text{For the analog RC filter}$$

# Calculating the Filter Coefficients

- From the value of  $x$  we can easily find the single pole filter coefficients,  $a_0$  and  $b_1$

$$y[n] = a_0x[n] + b_1y[n - 1]$$

$$x = e^{-1/d} \quad \text{or} \quad x = e^{-2\pi f_c}$$

Then:

$$b_1 = x$$

$$a_0 = 1 - x$$

# First Order Recursive LPF Filter Example

- Create a first order recursive filter with a time constant,  $d$  of 20 samples

Find the value of  $x$ :  $x = e^{-1/d} = e^{-\left(\frac{1}{20}\right)} = 0.9512$

This is an equivalent to:  $f_c = \frac{1}{2\pi d} = \frac{1}{2\pi 20} = 0.00795$

Where  $f_c$  is relative to the sampling rate

Then  $b_1 = x = 0.9512$

$$a_0 = 1 - x = 0.0488$$

# Recursive LPF Filter Example

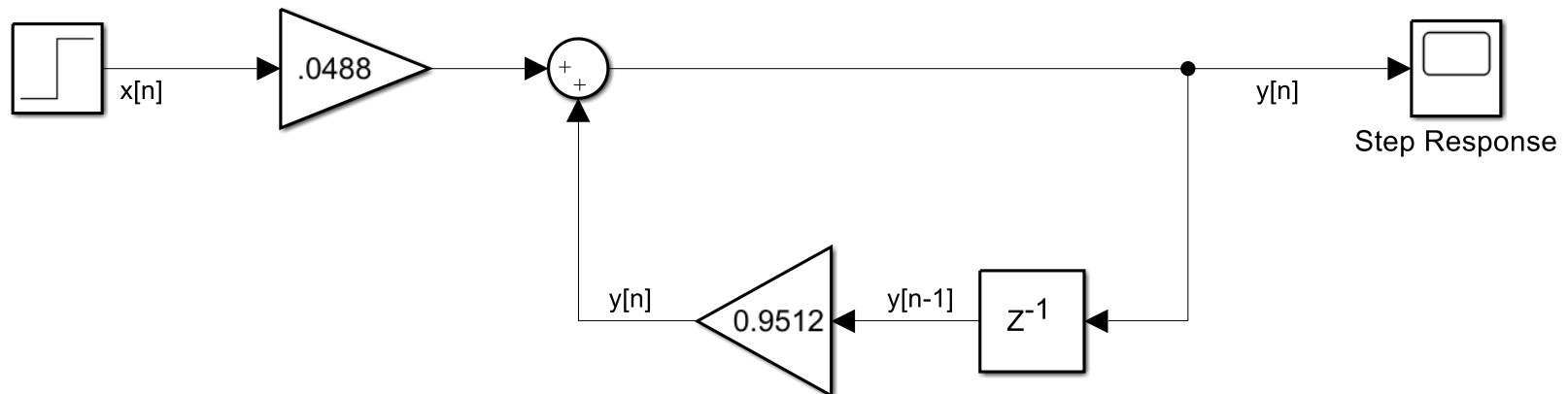
- For a time constant of 20 samples

$$b_1 = 0.9512$$

$$a_0 = 0.0488$$

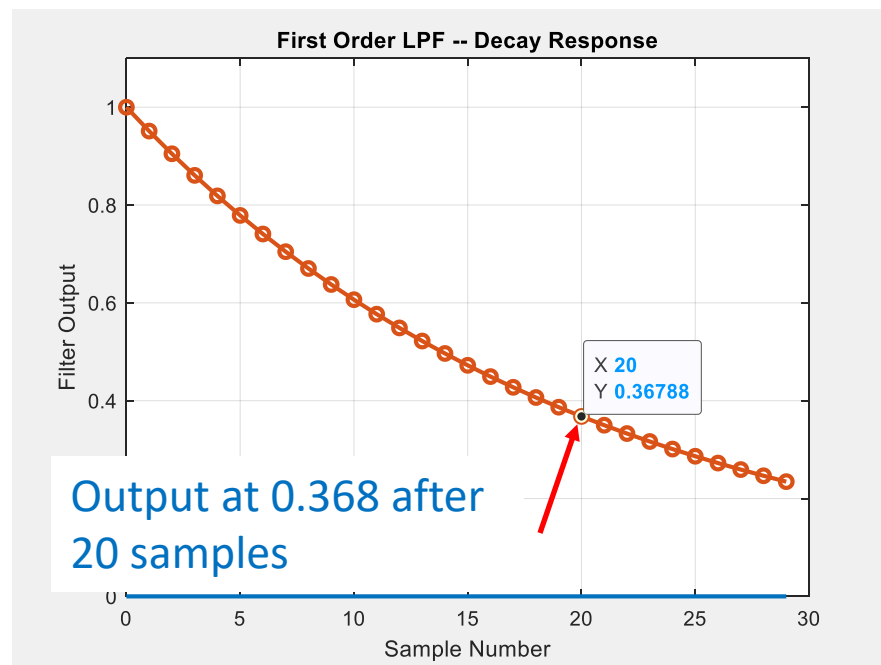
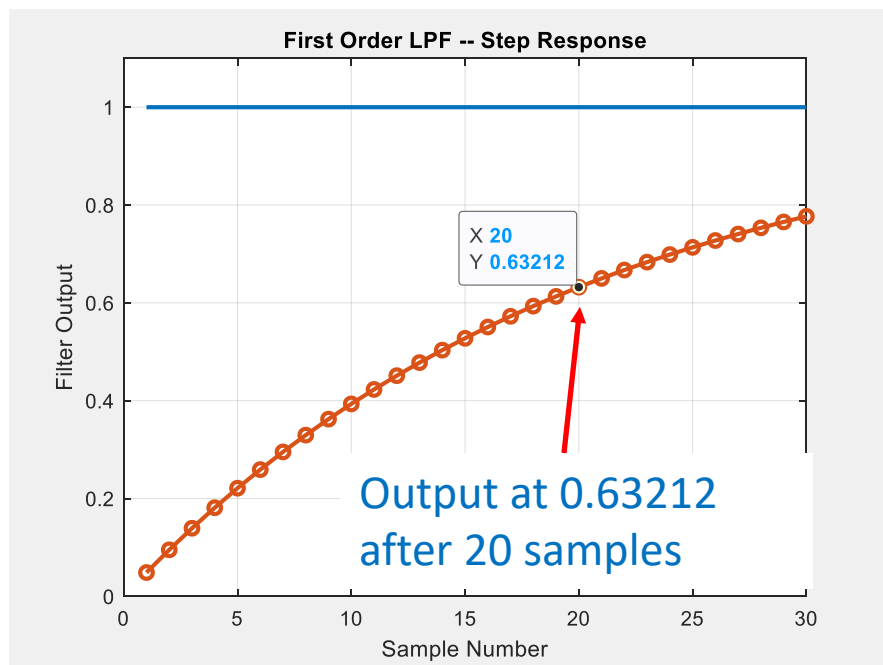
$$y[n] = a_0 x[n] + b_1 y[n - 1] = 0.0488 x[n] + 0.9512 y[n - 1]$$

Step Response Simulation



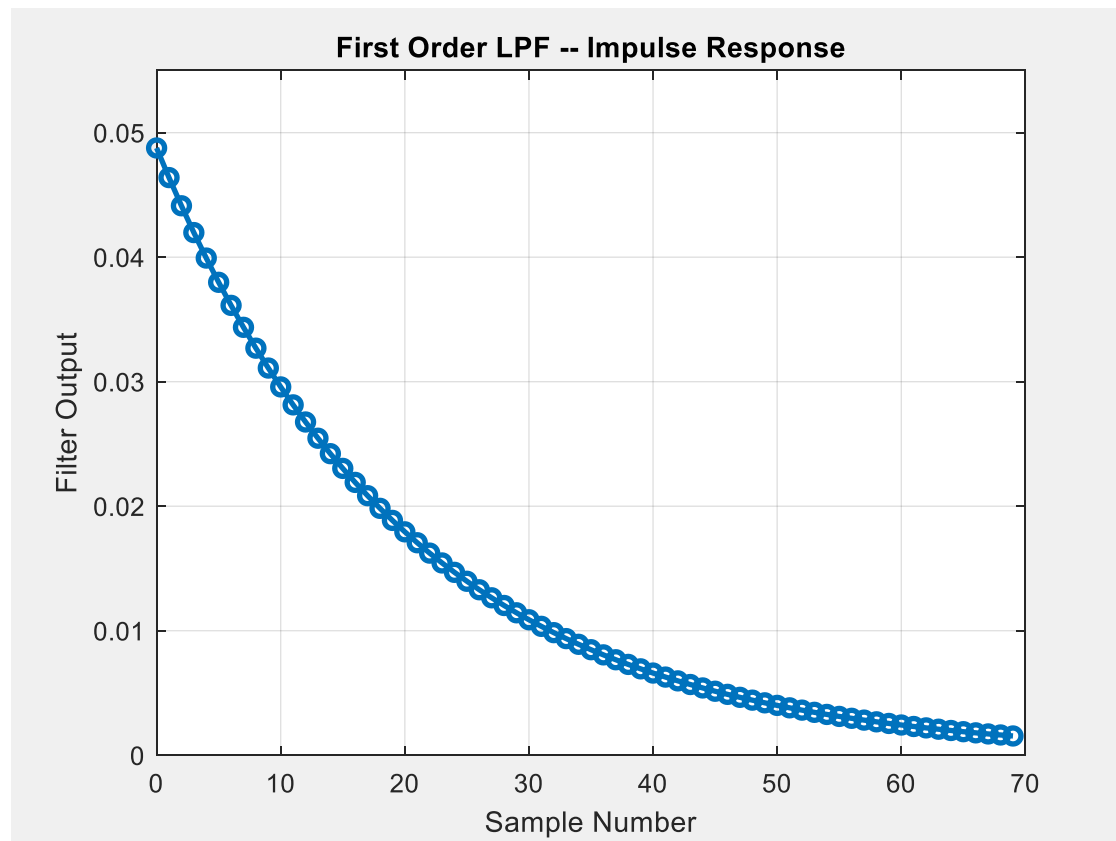
# First Order Recursive Filter Example

- First order LPF Step and Decay responses for a filter with a time constant of 20 samples



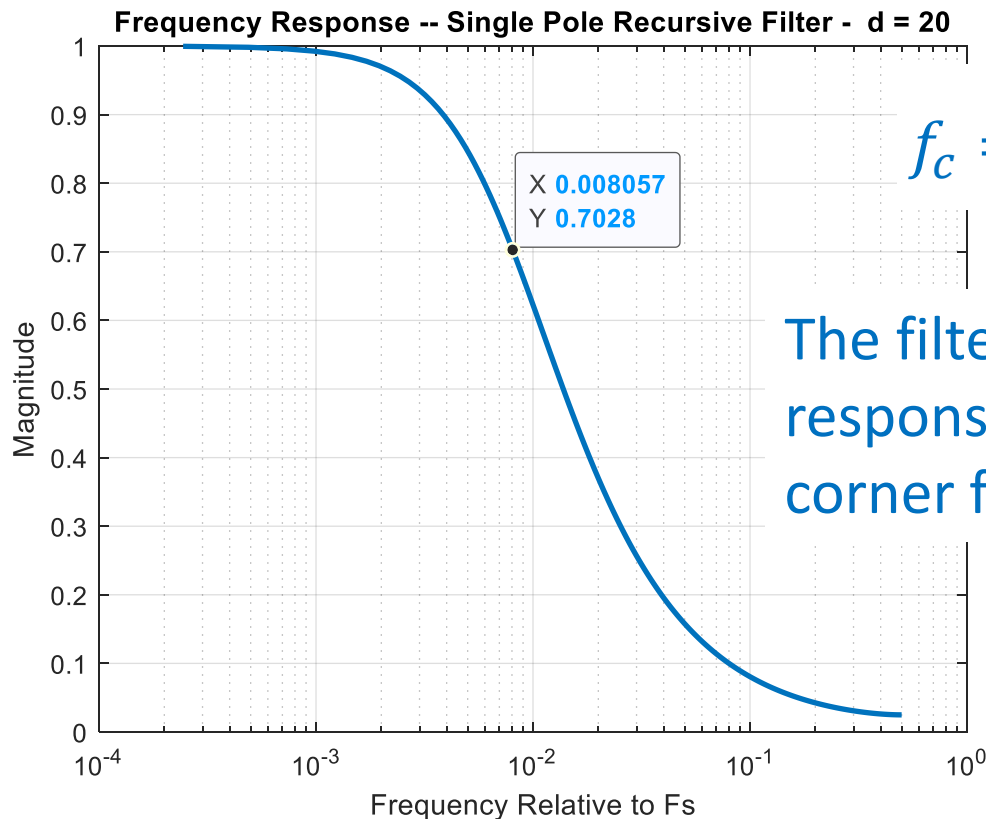
# First Order Recursive Filter Impulse Response

- Placing an impulse on the input results in the impulse response





# First order Recursive LPF Frequency Response



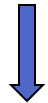
$$f_c = \frac{1}{2\pi d} = \frac{1}{2\pi \cdot 20} = 0.008$$

The filter has an amplitude response that is .707 (-3 dB) at the corner frequency.

# How to Find the Frequency Response Using MATLAB

- MATLAB uses the numerator and denominator from the Z-transform
- Write the difference equation as a Z-Transform

$$y[n] = a_0 x[n] + b_1 y[n - 1]$$



$$Y(z) = a_0 X(z) + b_1 Y(z) z^{-1}$$

$$Y(z)(1 - b_1 z^{-1}) = a_0 X(z)$$

$$\frac{Y(z)}{X(z)} = H(z) = \frac{a_0}{1 - b_1 z^{-1}}$$

# How to Implement in MATLAB

- Write the numerator and denominator of the Z-transform as vectors in decreasing order
- Use the freqz command to find frequency response

MATLAB

$$\frac{Y(z)}{X(z)} = H(z) = \frac{a_0}{1 - b_1 z^{-1}} \quad \longrightarrow \quad \begin{aligned} \text{Numerator} &= [a_0] \\ \text{Denominator} &= [1, -b_1] \end{aligned}$$

$$[h, w] = \text{freqz}(\text{Numerator}, \text{Denominator}, \text{numPoints})$$

*h* is the complex frequency response

*w* is a vector of frequencies relative to  $2\pi$

# MATLAB Example

## First order Recursive Demo

$$\frac{Y(z)}{X(z)} = H(z) = \frac{a_0}{1 - b_1 z^{-1}}$$

```
timeConstant = 20;  
x = exp(-1/timeConstant);
```

```
b1 = x;  
a0 = 1-x;
```

Computing the values of  $b_1$  and  $a_0$  from the time constant

```
% Find the frequency response
```

```
[h,w] = freqz(a0, [1,-b1], 2048);
```

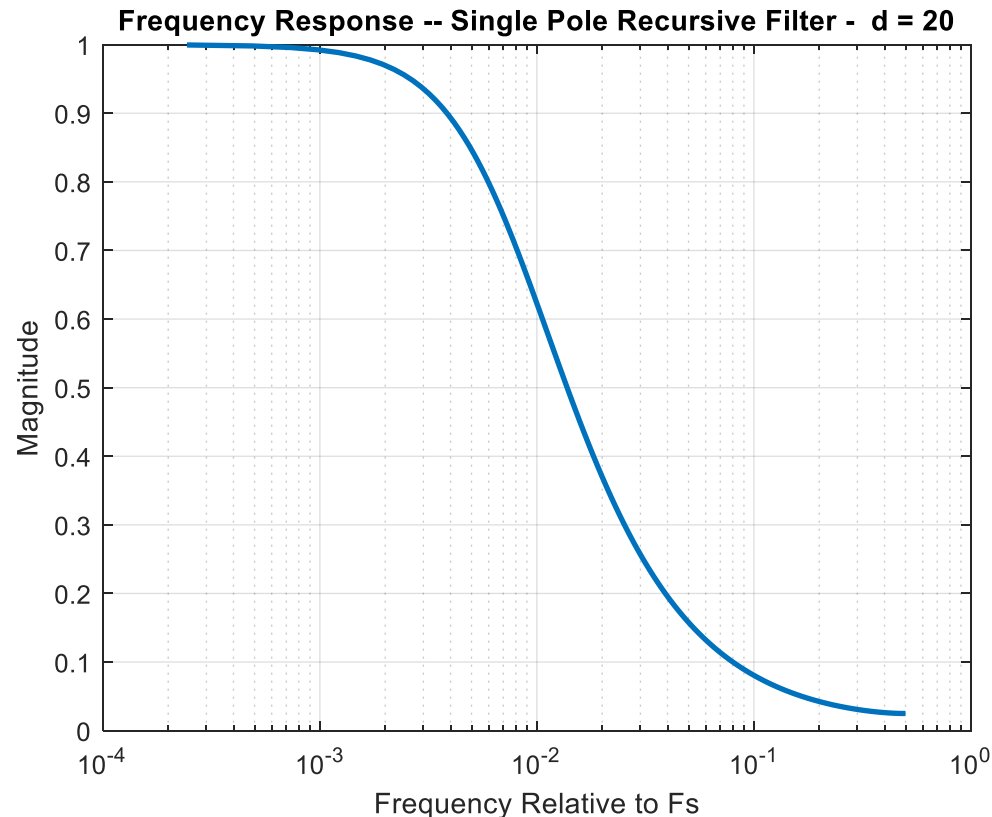
Computing the frequency response  
Using Numerator and Denominator vectors

```
figure  
semilogx(w/(2*pi), abs(h), 'LineWidth', 2)  
grid on  
title('Frequency Response -- Single Pole Recursive Filter - d = 20')  
xlabel('Frequency Relative to Fs')  
ylabel('Magnitude')
```

# MATLAB Example

- Frequency response of Single Pole Recursive Filter

$$y[n] = 0.0488 x[n] + 0.9512 y[n - 1]$$



# Recursive LPF ICP

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- Design a single pole low pass recursive filter with a corner frequency of 30 BPM in a system using a sample rate of 600 BPM
1. First find the corner frequency relative to the sample rate
  2. Find the value of  $x$  for the filter:
  3. Compute the coefficients
  4. Use MATLAB to plot the frequency response

- Design a single pole low pass recursive filter with a corner frequency of 30 BPM in a system using a sample rate of 600 BPM

First find the corner frequency relative to the sample rate

$$f_c = \frac{f_{c\_hz}}{f_s} = \frac{30 \text{ BPM}}{600 \text{ BPM}} = 0.05$$

Find the value of x for the filter:

$$x = e^{-2\pi f_c} = e^{-2\pi \times 0.05} = 0.7304$$

# Compute the Recursion Coefficients

NOPRINT

- The first order recursion coefficients are:

$$x = e^{-2\pi f_c} = 0.7304$$

Then:

$$b_1 = x = 0.7304$$

$$a_0 = (1 - x) = (1 - 0.7304) = 0.2696$$

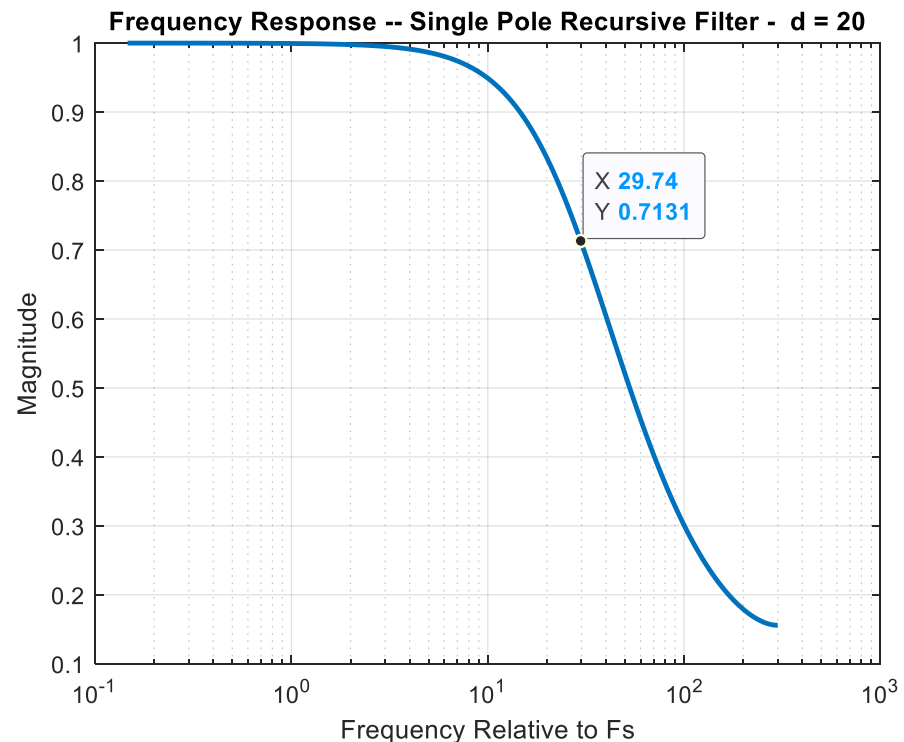


# Plot the Frequency Response

- Use MATLAB to compute the frequency response

```
[h,w] = freqz( 0.2696, [1,-.7304], 2048);  
semilogx(w/(2*pi), abs(h),'LineWidth',2);  
grid on
```

```
title('Frequency Response');  
xlabel('Frequency (Relative to Fs)');  
ylabel('Magnitude')
```



# Recursive First Order High Pass Filter

- In a similar way a 1<sup>st</sup> order high pass filter can be designed
- The high pass filters has an additional coefficient  $a_1$

$$y[n] = a_0 x[n] + a_1 x[n - 1] + b_1 y[n - 1]$$

- The coefficients are also calculated differently

$$x = e^{-2\pi f_c} \quad a_0 = (1 + x)/2 \quad a_1 = -(1 + x)/2$$

$$b_1 = x$$

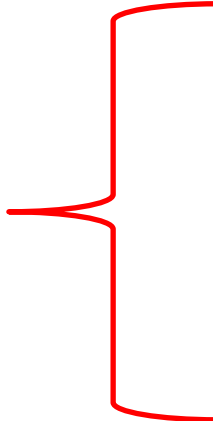
# Recursive First Order High Pass Filter Example

- Design a 1<sup>st</sup> order high pass filter with a corner frequency of 40 bpm relative to a sample rate of 600 bpm

Find the corner frequency relative to the sample rate  $\Rightarrow f_c = \frac{f_{hpf}}{f_s} = \frac{40}{600} = 0.0667$

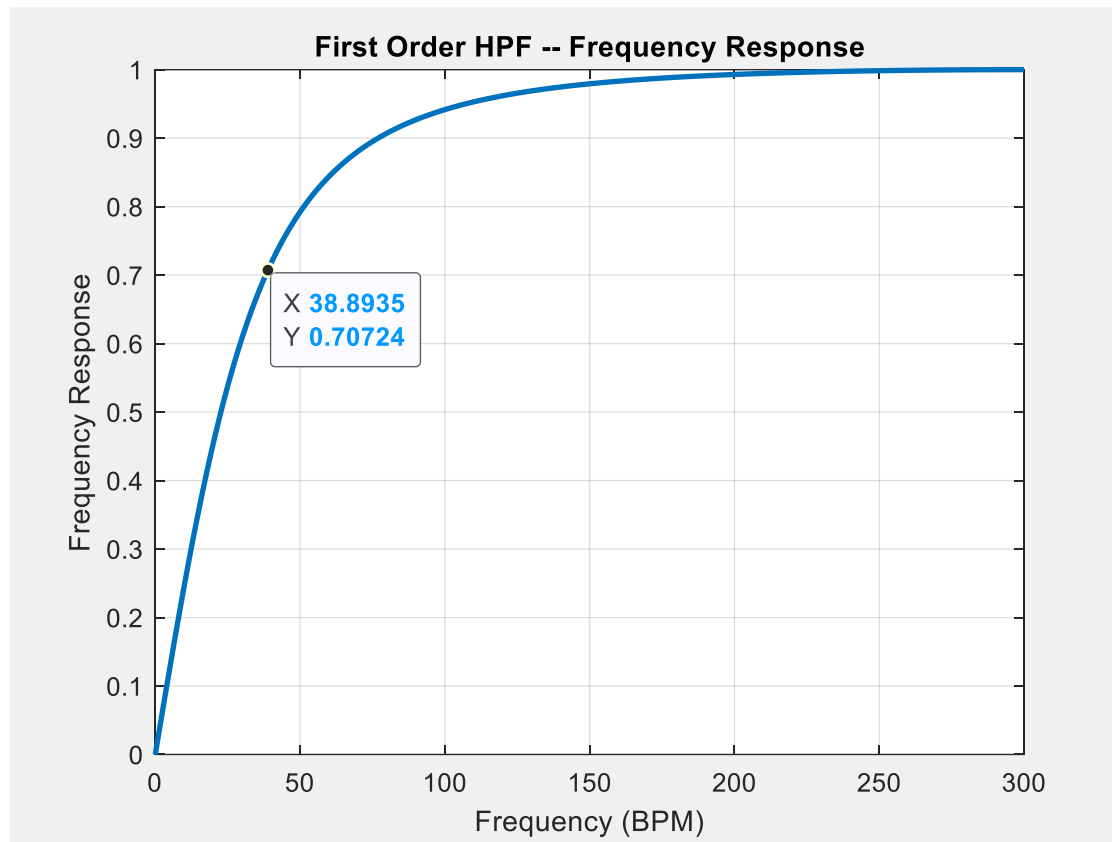
Find the value of  $x$ :  $\Rightarrow x = e^{-(2\pi f_c)} = e^{-(2\pi \cdot 0.0667)} = 0.6578$

Then


$$\begin{aligned} b_1 &= x = 0.6578 \\ a_0 &= \frac{1+x}{2} = 0.8289 \\ a_1 &= -\frac{1+x}{2} = -0.8289 \end{aligned}$$

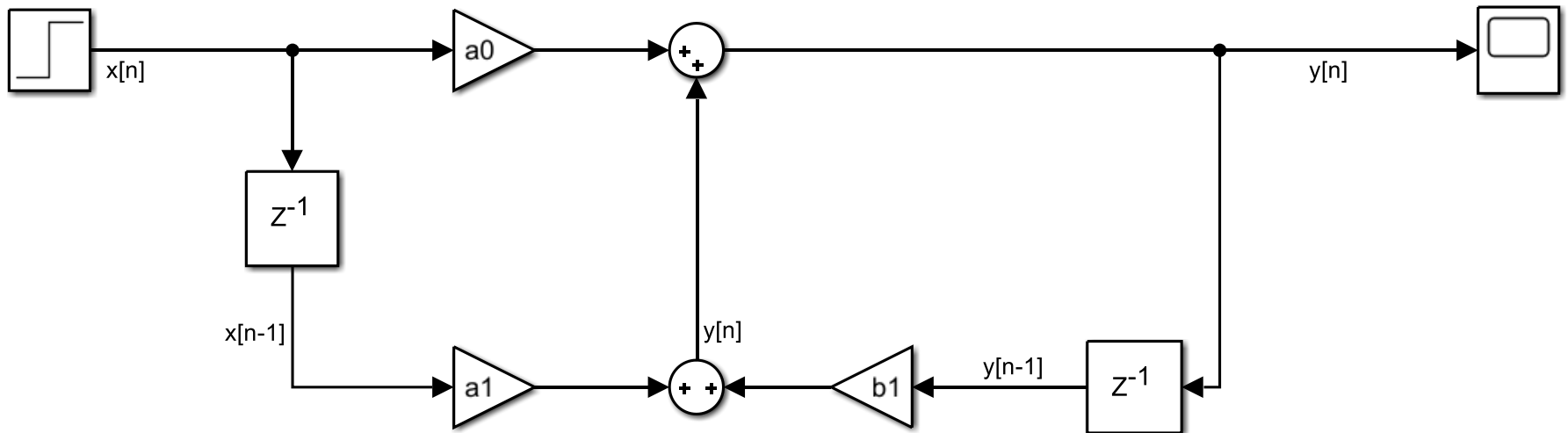
# Recursive First Order High Pass Filter Example

- The corner frequency of the filter is at 40 bpm



# Recursive First Order High Pass Filter Example

- The HPF has an additional input coefficient
- The feedback path is the same.



# Recursive HPF ICP

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- Design a single pole high pass recursive filter with a corner frequency of 5 kHz in a system using a sample rate of 20 kHz
1. First find the corner frequency relative to the sample rate
  2. Find the value of  $x$  for the filter:
  3. Compute the coefficients
  4. Use MATLAB to plot the frequency response

## Recursive HPF ICP

- Design a single pole high pass recursive filter with a corner frequency of 5 kHz in a system using a sample rate of 20 kHz

First find the corner frequency relative to the sample rate  
Find the value of x for the filter:

$$f_c = \frac{f_{c\_hz}}{f_s} = \frac{5 \text{ kHz}}{20 \text{ kHz}} = 0.25$$

$$x = e^{-2\pi f_c} = e^{-2\pi \times 0.25} = 0.2079$$

# Compute the Recursion Coefficients

NOPRINT

- The first order recursion coefficients are:

$$x = e^{-2\pi f_c} = 0.2079$$

Then:

$$b_1 = x = 0.2079$$

$$a_0 = \frac{1+x}{2} = 0.6039$$

$$a_1 = -\frac{1+x}{2} = -0.6039$$

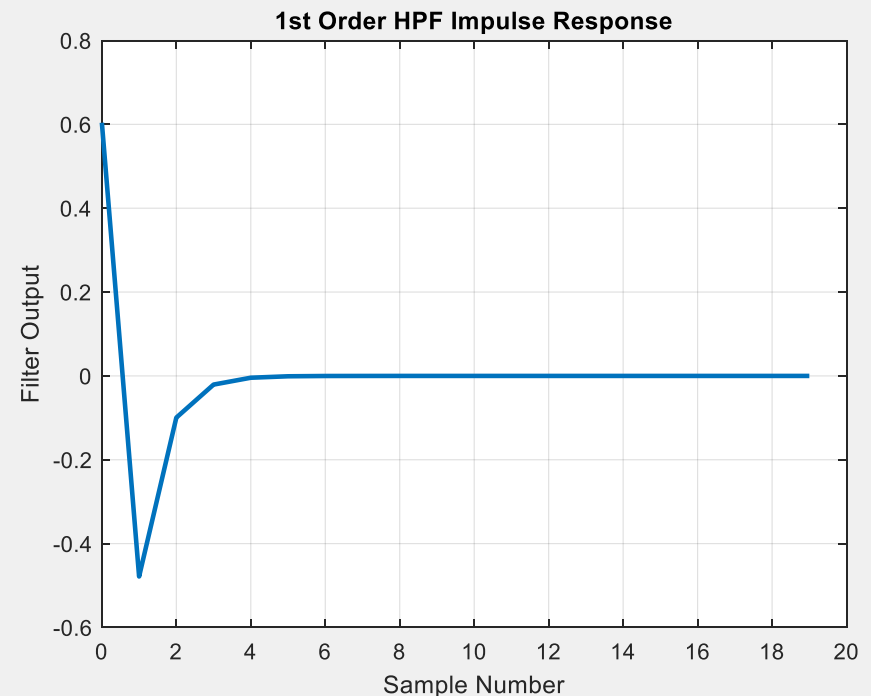
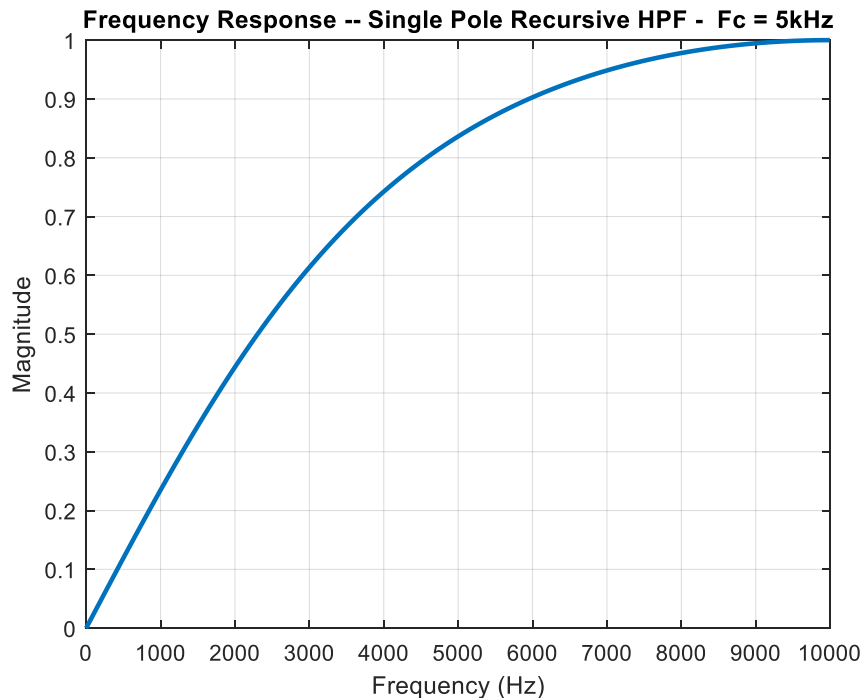


# 1<sup>st</sup> Order HPF

## Frequency and Impulse Response

NOPRINT

- Plot the frequency and impulse response



# Infinite Impulse Response

- Here are the values of the impulse response out to 20 samples

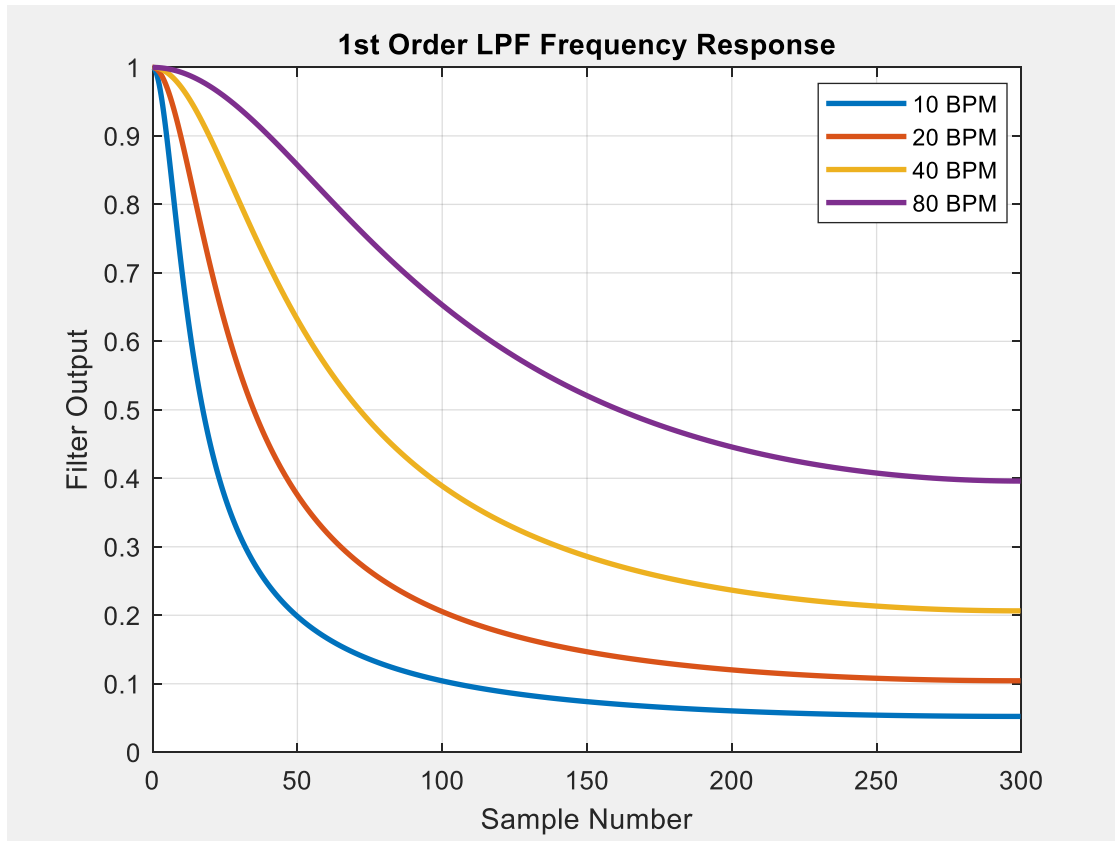
```
impResponse =  
  
  0.603939788175381  
 -0.478393040868114  
 -0.099448142664816  
 -0.020673237766032  
 -0.004297543908601  
 -0.000893371607069  
 -0.000185713711201  
 -0.000038606087607  
 -0.000008025417136  
 -0.000001668320314  
 -0.000000346809720  
 -0.000000072094658  
 -0.000000014987007  
 -0.000000003115493  
 -0.000000000647647  
 -0.000000000134633  
 -0.000000000027987  
 -0.000000000005818  
 -0.000000000001209  
 -0.000000000000251
```

# Characteristics of the 1-pole Recursive Filter

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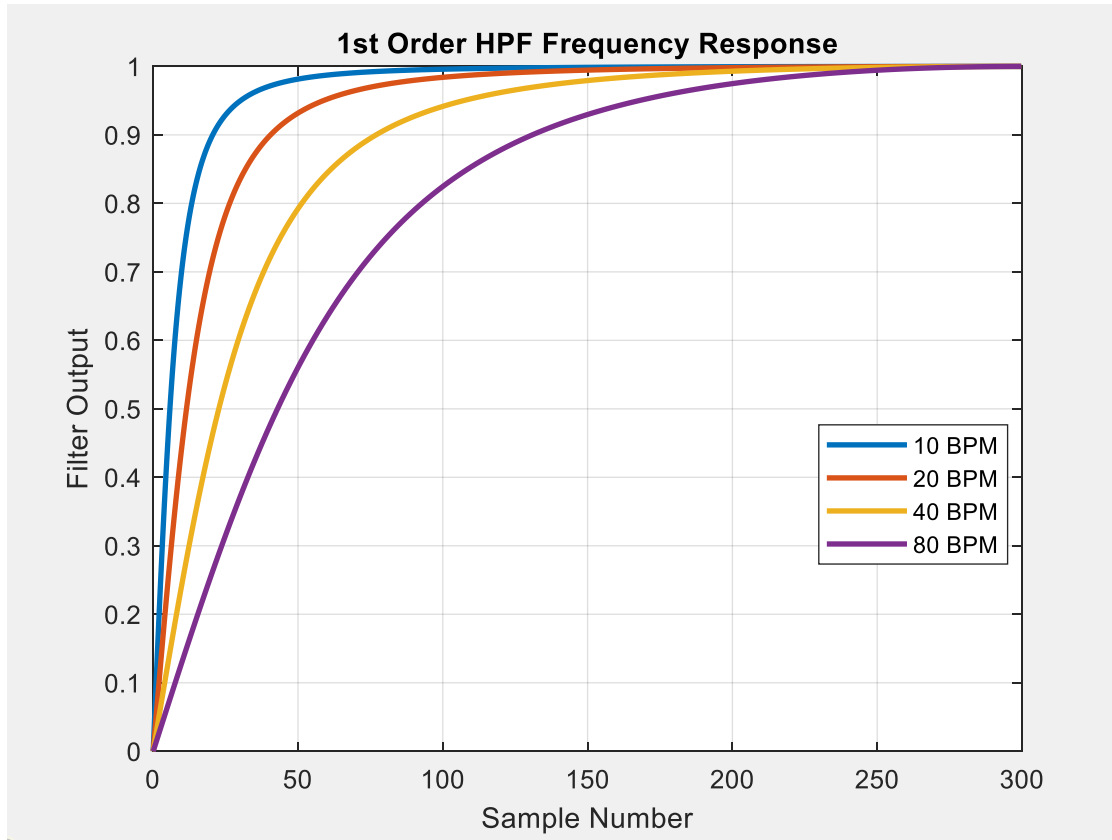
- The first order recursive filters have a smooth step response
- Good for time domain filtering.
- Does not have a sharp roll off to separate closely spaced frequencies

# Comparing LPF Corner Frequencies



As I change the corner frequency the response gets lower in frequency but the relative attenuation stays the same

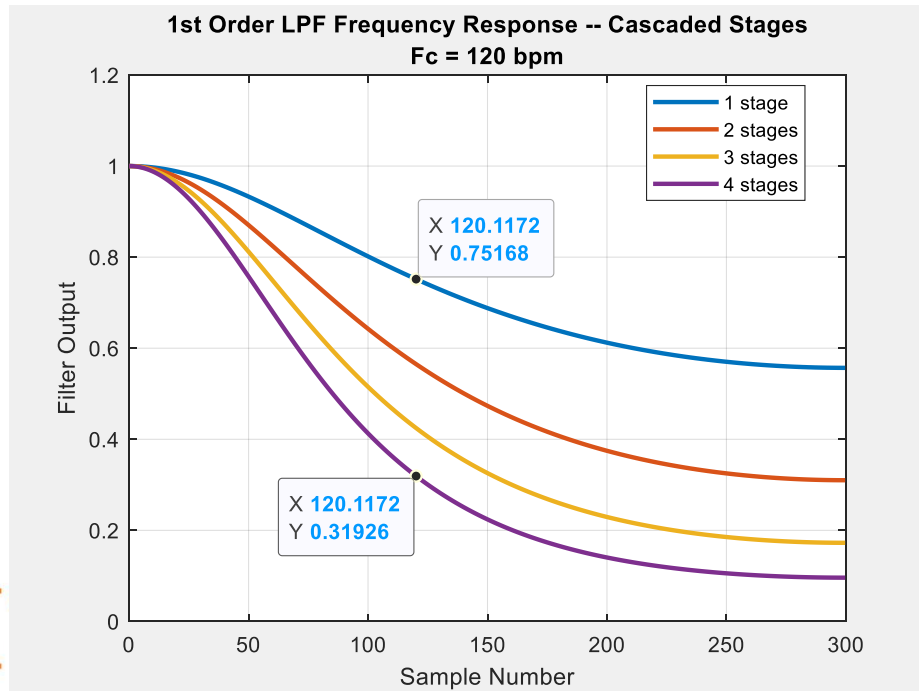
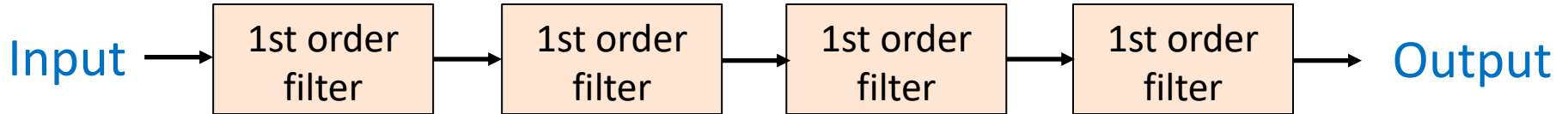
# Comparing HPF Corner Frequencies



As the corner frequency gets lower the response gets lower in frequency but the relative attenuation stays the same

# Cascading Multiple Stages

- Single pole filters can be cascaded, but their roll-off doesn't improve dramatically



1<sup>st</sup> Order Response of  
1-4 cascaded stages

# Other Filter Types

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- Bandpass and bandstop (notch) filters can also be made with recursive filters (see text)
- Higher order filters can be designed with plentiful design tools
- MATLAB will be used in Lab 08 to create Butterworth and Chebyshev higher order filters

# Recursive Filter Implementation

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- Recursive equations are more easily implemented using single precision floating point numbers than fixed point integers.
- If integer representation is used for IIR filters, there is risk of instability due to round off error.



# Summary

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- Introduction to Recursive Filters
- Difference Equation Format
- Single Pole Implementation
- Recursion Coefficient Equations